

I signed up to be a

SWIM TEAM TIMER... Now what?

HOW IT WORKS

Timers:

There are two timers per lane.

- Timer 1: Has a Dolphin stop-watch AND the Timer Sheet Clipboard.
- Timer 2: Has a Dolphin stop-watch AND a regular stop-watch to START and FINISH each race (this is the backup timer).

The Dolphin stop-watches **START AUTOMATICALLY** with the starter.

The timers will STOP all 3 of the watches when the swimmer touches at the finish of the race. ALL 3 times are recorded on a Timer Sheet.

Timing Runners:

Runners collect the Timer Sheets from all eight lanes when each sheet is complete and deliver them to the Scoring table.

Console Operator:

Times recorded by the Dolphin stop-watches are sent wirelessly to the Console Operator. The Console Operator will monitor all Dolphin stop-watches, capture times per heat, and remotely reset the Dolphin stop-watches, to make them ready for the next race.

Scorer:

The Scorer will receive the event timer sheets and double check the automatic times against backup times and score the meet using the Meet Manager software. The backup times are used in the event that the automatic Dolphin times were not collected correctly.

- The overall top 8 swimmers from each event will score points for their team.
- The overall top 2 relay teams from each event will score points for their team.

Results will be prepared by Meet Manager, printed and posted on a notice board. Meet Manager will generate ribbon labels.

Ribbons Coordinator:

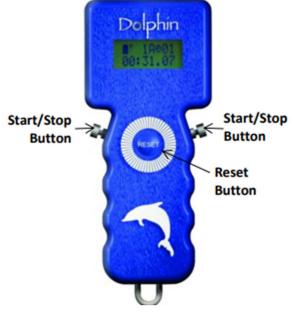
Labels are stuck to the back of the ribbons and given to the ribbon runner. Ribbons are taken to team tents by event and given to Team Age Group Marshals to hand out to swimmers. Questions?

Email or Text us at:Erin BibbKimberly JohnsonErin BibbVolunteer ManagerTeam Presidentkimberlydbjohnson@yahoo.comnttorpedeospresident@gmail.com832-633-0880832-367-0733

WHALe League https://whale.swimtopia.com/policies-and-procedures



Dolphin Stop-Watch



LANE TIMER INSTRUCTIONS

Note: What you do with your Dolphin Stop-watch is transmitted wirelessly to the Meet Management computer. THE START/STOP BUTTON IS SENSITIVE, please do not hover over the button – push only when you need to. Please follow these instructions so that the information received for your lane is correct.

Synchronized Start

- The Starter will wirelessly start all Dolphin watches. (You do not need to start your Dolphin watch at the start of the race). If you accidentally push the START/STOP button after the starter has started the race, stopping your timer – Simply push the START/STOP button again, this will resume timing. The watch is still accurate.
- 2. When your swimmer is reaching the end of their race STAND UP and LOOK OVER THE EDGE to properly see when they touch the wall.
- 3. Press the START/STOP button to stop your watch when the swimmer in your lane touches the wall (use whichever side is most comfortable for you).
- 4. You should not press any other buttons, unless you are blanking your lane (see below). When the Console Operator has reset all the watches in preparation for the next race, the bottom line on your watch will show "RESET" alternating with the time. Also, the watch icon on the top row of the screen will be displayed while the time is running on the watch, and will disappear when the Console Operator has reset all the watches for the next race.

Blanking Your Lane (No Swimmer)

If there is no swimmer in your lane for the current heat, after the start you can press RESET. Your watch will display a line of dashes instead of the time, and this indicates to the Console Operator that your lane is blanked. After the Console Operator has reset the watches, your watch will automatically accept the start signal for the next race. Please write NO SWIMMER on the timer sheet. If you accidentally set dashes (blanked the lane), push the START/STOP button on the side of the Dolphin watch to resume timing. The watch is still accurate.

THIS IS THE ONLY TIME YOU SHOULD PRESS THE RESET BUTTON.

Recording Times

After you have stopped all 3 watches (2 Dolphin & 1 Manual), write all 3 times on your timer sheet **CIRCLING THE TIME FROM THE MANUAL WATCH.** Check with the swimmer in your lane that he/she matches the name on your timer sheet. If there is no swimmer in your lane please write NO SWIMMER on the timer sheet.